





國民小學生活領域全英語授課教案設計

Field	Life field	Designer	邱婉婷、陳威廷
Age	Grade2	Topic	Where is the wind?
Contents of teaching activities		Teacher's and Students communication	
<p>教師以口頭方式詢問學生，下課要做什麼？去哪裡玩遊戲？玩遊戲要注意什麼事項？</p>  <p>The Rocking Horse We ALWAYS sit properly</p>  <p>The Swing We NEVER jump from the swing</p>  		<p>Topic: Let's play.</p> <p>一、Arouse motivation:</p> <p>Warm-up 5mins</p> <p>Good morning. Everyone.</p> <p>Teacher: :Class is over, where are you and your classmates playing?</p> <p>Teacher:What are you guys playing?</p> <p>Student1:I like to play slides, it's very exciting.</p> <p>Student 2:I like swinging in the game area.</p> <p>Student 3: I like to play chess in the classroom.</p> <p>Teacher: What problems did you encounter while playing?</p> <p>二、Discussion activities</p>	

1. We take turns
2. We are gentle
3. We are polite
4. We play well together
5. We care for the playground
6. We listen
7. We are honest
8. We are careful

1. We take turns and we wait for our turn

We don't kick, push, or fight with others



25mins

group discussion

Playground

Teacher: Guess what is this place? An office ?

Students: No~

Teacher: a bathroom?

Students: NO~~~

Teahcer: A playground?

Is it dangerous?

What happen?

Think about it

Talk about it

If you want to safe at school ,

Follow the rules.

Action +BODY LANGUAGE

1.FIRST RULE IS Be nice. Don't be a bully now. Don't be mean to them!

2.SECOND RULE IS Walk in school! Don't run or skip!

3.Keep your hands and feet to yourself!

Don't touch your neighbor's space!

4.Clean up all the time. Please don't leave a mess!

5.On time.Don't be late!

Playground Rules

三、Comprehensive activities

10 mins



If you want to safe at school , please follow the rules.

評量方式
(評量內容與策略)

實作評量一(performant task1): 能夠唱出上課教的猜拳歌。

實作評量二(performant task2): 能夠正確的說明下課玩遊戲要注意的事項。(口頭、學習單)

實作評量三(performant task3):全班要能說出玩遊戲的八項規則並遵守規則。

實作評量四 (performant task4):完成學習單

教學活動內容

Teacher's and Students words

1.教師將上次所學習的遊玩注意規則與遊戲中問題解決的方式做複習，並詢問學生遊戲是否有新玩法

過程中教導學生使用 **I have an idea, we can ___(玩法)的使用**

T: Hello everyone, how are you?

S: I'm fine, thank you. And you?

T: I'm fine thank you! Last time, we talked about game rules and game's solve the problem. Now we want to play with everyone. But we play the same game long time and so boring.

So we neet new game, anyone has an idea?

You can say:

I have an idea, we can ____ (新玩法).
raise your hand.

	<p>S: I have an idea, we can _____ (新玩法...)</p> <p>T: I heard Kevin say we can stack Chinese chess than high, good. and Tim says we can spin Chinese chess longer, great. Amy says we can draw a treasure map, perfect. Tina says we can play mora with feet, excellent.</p>
<p>2.將學生提出的新玩法交給小組去設計和報告並教導小組討論用語 I have an idea. we can _____. 以及報告注意事項。</p>	<p>T: Now we create a new game with the group. You can say with your group "I have an idea. we can _____. " repeat after me.</p> <p>S: "I have an idea. we can _____. "</p> <p>T: Great, now group chat ten mins, let's go.</p> <p>T: Time out, now we need a group report with the class. when we report, we need polite, speak louder and keep a smile. Now group 1 report.</p>
<p>評量方式 (評量內容與策略)</p>	<p>實作評量一(performant task1): 實作評量二(performant task2): 實作評量三(performant task3): 實作評量四 (performant task4) :</p>