### 國民小學生活領域全英語授課教案設計

Field	区域,学生位映域主 Life field	Designer	邱婉婷、陳威廷
Age	Grade2	Торіс	Recess Time Let's play.
Contents of teaching activities		Teacher's and Students communication	
		Topic: Let's play.	
		— · Arouse motivation:	
		Warm-up 5mins	
		Good morning. Everyone.	
		Teacher: :Class is over,	
		where are you and your classmates	
		playing?	
		Teacher:What are y	/ou
		guys play	ring?
教師以口頭方式	旬問學生 <b>,</b> 下課要做什麼?去哪裡玩遊	Student1: Llike	to play clides it's year
戲? 玩遊戲要注		Student1:I like to play slides, it's very	
		exciting.  Student 2:I like swinging in the game	
		area.	e swinging in the game
			e to play chess in the
		classro	
		Teacher:	90111.
		What problems did you encounter while	
		playing?	
		piaying:	
		二、Discussion act	<mark>ivities</mark>
		25mins	



group discussion

Is it dangerous?

What happen?

Think about it

Talk about it



If you want to safe at school,

Follow the rules.

Action +BODY LANGUAGE

1.FIRST RULE IS Be nice. Don't be a

bully now. Don't be mean to them!

2.SECOND RULE IS\_\_\_\_ Walk in school! Don't run or skip!\_

3. Keep your hands and feet to yourself!

Don't touch your neighbor's space!

**4.Clean up all the time.** Please don't leave a mess!

5.On time.Don't be late!

Playground

Teacher: Guess what is this place? An office?

Students: No~

Teacher: a bathroom?

Students: NO~~~

Teahcer: A playground?





### The SEESAW



# The Rocking Horse We ALWAYS sit properly



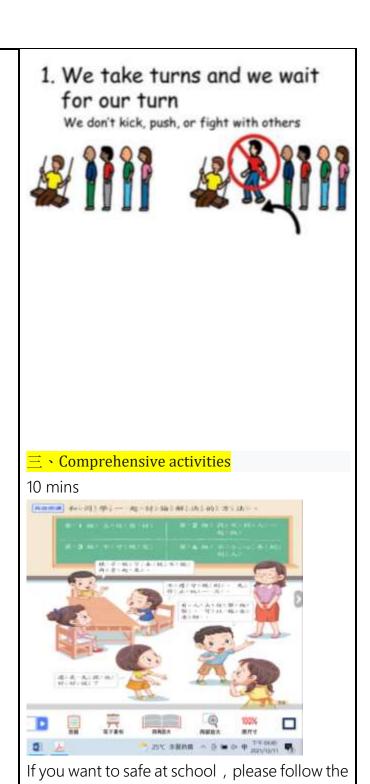
# The Swing We NEVER jump from the swing



#### Playground Rules

- 1. We take turns

- 2. We are gentle
  3. We are polite
  4. We play well together
  5. We care for the playground
- 6. We listen
- 7. We are honest
- 8. We are careful



rules.

at the latter latte	1.	We	take	turn
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#### 評量方式 (評量內容與 策略)

實作評量一(performant task1): 能夠唱出上課教的猜拳歌。

實作評量二(performant task2): 能夠正確的說明下課玩遊戲要注意的事項。(口頭、學習單)

實作評量三(performant task3):全班要能說出玩遊戲的八項規則並遵守規則。 實作評量四 (performant task4):完成學習單